

# Learning-Focused Strategies

## Lesson Planning Form

    X         **ACTIVATING LESSON**  
               **EXTENDING/REFINING LESSON**

Teacher Name: \_\_\_\_\_  
 Unit: \_\_\_\_\_

Class: \_\_\_\_\_  
 Date of lesson: \_\_\_\_\_

<p><b><u>ESSENTIAL QUESTION:</u></b>          (with key questions if necessary)</p> <p><b><u>Learning Goal:</u></b></p>	<p>This is the main question students will be asked:</p> <ul style="list-style-type: none"> <li>• What fraction is Mini-Me of Dr. Evil?</li> </ul> <p>The students will be able to determine the correct scale factor used to create Mini Me.</p> <p>Common Core State Standards Content Standard</p> <ul style="list-style-type: none"> <li>• 5.NF.5 - Interpret multiplication as scaling (resizing)</li> <li>• 5.NF.5a - Comparing the size of a product to the size of one factor on the basis of the size of the other factor, without performing the indicated multiplication.</li> <li>• 5.NF.5b - Explaining why multiplying a given number by a fraction greater than 1 results in a product greater than the given number (recognizing multiplication by whole numbers greater than 1 as a familiar case); explaining why multiplying a given number by a fraction less than 1 results in a product smaller than the given number; and relating the principle of fraction equivalence <math>a/b = (n \times a)/(n \times b)</math> to the effect of multiplying <math>a/b</math> by 1.</li> </ul>
<p><b><u>ACTIVATING THINKING STRATEGIES:</u></b>          (Ex: KWL, word maps, Wordsplash, etc...)</p>	<p>Video from the movie <i>Austin Powers</i> introducing the character Mini Me as a scaled fraction of Dr. Evil.</p>
<p><b><u>ACCELERATION STRATEGIES:</u></b>          (focus on content maps and key vocabulary)</p>	<p>Preview vocabulary terms:</p> <ul style="list-style-type: none"> <li>• Scale</li> </ul>
<p><b><u>TEACHING STRATEGIES:</u></b>          (graphic organizers)</p>	<p>The Problem Solving Framework will be used to help students reflect on:</p> <ul style="list-style-type: none"> <li>• "What problem are you trying to figure out?"</li> <li>• "What do you already know from the problem?"</li> <li>• "What do you need to know to solve the problem?"</li> <li>• "What is your conclusion?"</li> </ul>
<p><b><u>PROMPTS:</u></b>          (distributed guided practice and distributed summarizing)</p>	<p>These questions will be useful in guiding students and helping them reflect</p> <ul style="list-style-type: none"> <li>• What is a guess that is too low?</li> <li>• What is a guess that is too high?</li> <li>• What is your best guess?</li> <li>• What is the closest unit fraction to your answer?</li> <li>• Why is your answer different from what they said in the movie?</li> </ul>
<p><b><u>SUMMARIZING STRATEGIES:</u></b>          (ex: Ticket out the Door, 3-2-1, etc. Answer the EQ)</p>	<ul style="list-style-type: none"> <li>• Think-Pair-Share</li> <li>• Summarizing questions will be distributed and asked throughout the lesson</li> </ul>
<p><b><u>EXTENDING/ REFINING ACTIVITY:</u></b>          (thinking skills and/or writing prompts)</p>	<p>These are the extension questions students will be asked (as needed):</p> <ul style="list-style-type: none"> <li>• How tall would Mini-Me have to be to be one eighth of Dr. Evil's size?</li> <li>• How tall would Dr. Evil have to be if Mini-Me really was one eighth his size?</li> </ul>
<p><b><u>ASSIGNMENT AND/OR ASSESSMENT</u></b></p>	<p>Students will use the "What is your conclusion?" section of the Problem Solving Framework to explain their conclusion and justify their reasoning.</p>
<p><b><u>RE-TEACHING FOCUS AND STRATEGY</u></b>          (if necessary)</p>	<p>Reteach as needed based on "What is your conclusion?"</p>